

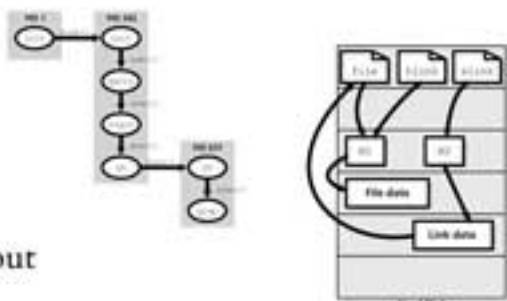


# Learn to use Linux effectively!

Whether you're just starting out with Linux or looking to hone your existing skills, this book will provide you with the knowledge you need. For new users, it is an exploration tour and getting started guide, with exercises at the end of each chapter. Advanced trainees can consider it a desktop reference, a collection of the base knowledge needed to tackle system and network administration.



To help you work more effectively with Linux, this book contains hundreds of real life examples derived from the author's experience as a Linux system and network administrator, trainer and consultant. These examples will help you to get a better understanding of the Linux system and feel encouraged to try out things on your own.



## About the Author

*Linux advocate of the first hour, Machtelt Garrels has made many contributions to the Open Source community and has been working for over fifteen years on the wider acceptance of Linux and other Open Source products. At the Linux Documentation Project she initially found a fertile ground for making her work read throughout the world. She writes whenever she has the time, closing gaps in existing documentation and taking the opportunity to simplify it when necessary, always keeping in mind that practice is the only way to learn.*



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Introduction to

# Linux

A Beginner's Guide

Third Edition

By Machtelt Garrels



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# **Introduction to Linux**

**A Hands-On Guide**

**Third Edition**

**by**

**Machtelt Garrels**

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# Introduction

## Why this guide?

Many people still believe that learning Linux is difficult, or that only experts can understand how a Linux system works. Though there is a lot of free documentation available, the documentation is widely scattered on the Web, and often confusing, since it is usually oriented toward experienced UNIX or Linux users. Today, thanks to the advancements in development, Linux has grown in popularity both at home and at work. The goal of this guide is to show people of all ages that Linux can be simple and fun, and used for all kinds of purposes.

## Who should read this book?

This guide was created as an overview of the Linux Operating System, geared toward new users as an exploration tour and getting started guide, with exercises at the end of each chapter. For more advanced trainees it can be a desktop reference, and a collection of the base knowledge needed to proceed with system and network administration. This book contains many real life examples derived from the author's experience as a Linux system and network administrator, trainer and consultant. We hope these examples will help you to get a better understanding of the Linux system and that you feel encouraged to try out things on your own.

Everybody who wants to get a "CLUE", a Command Line User Experience, with Linux (and UNIX in general) will find this book useful.

## Contributions

Many thanks to all the people who shared their experiences. And especially to the Belgian Linux users for hearing me out every day and always being generous in their comments.

Also a special thought for Tabatha Marshall for doing a really thorough revision, spell check and styling, and to Eugene Crosser for spotting the errors that we two overlooked.

And thanks to all the readers who notified me about missing topics and who helped to pick out the last errors, unclear definitions and typos by going through the trouble of mailing me all their remarks. These are also the people who help me keep this guide up to date, like Filipus Klutiero who did a complete review in 2005 and 2006

and helps me getting the guide into the Debian docs collection, and Alexey Eremenko who sent me the foundation for Chapter 11, *Sound and Video*.

In 2006, Suresh Rajashekara created a Debian package of this documentation.

Finally, a big thank you for the volunteers who are currently translating this document in French, Swedish, German, Farsi, Hindi and more. It is a big work that should not be underestimated; I admire your courage.

## What do you need?

You will require a computer and a medium containing a Linux distribution. Most of this guide applies to all Linux distributions - and UNIX in general. Apart from time, there are no further specific requirements.

CD images can be downloaded from many locations, see Appendix A, *Where to go from here?*

An interesting alternative for those who don't dare to take the step of an actual Linux installation on their machine are the Linux distributions that you can run from a CD, such as the *Knoppix*<sup>1</sup> distribution. Many other distributions, such as Ubuntu, have a trial version that you can burn on a CD, or you can obtain a CD or a USB stick image at a conference, exhibition or other professional, semi-professional or informal gathering. If you wish to install the distribution after trying it out, there is often an installation option that makes it easy to copy data from the CD or USB stick to your actual disk.

## Conventions used in this document

The following typographic and usage conventions occur in this text:

<i>Text type</i>	<i>Meaning</i>
"Quoted text"	Quotes from people, quoted computer output.
terminal view	Literal computer input and output captured from the terminal, usually rendered with a light grey background.
<b>command</b>	Name of a command that can be entered on the command line.
VARIABLE	Name of a variable or pointer to content of a variable, as in <code>in\$VARIABLE</code> .
option	Option to a command, as in "the <code>-a</code> option to the <code>ls</code> command".

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<sup>1</sup> <http://www.knoppix.com/>

## Introduction

<i>Text type</i>	<i>Meaning</i>
<i>argument</i>	Argument to a command, as in "read <b>man ls</b> ".
prompt	User prompt, usually followed by a command that you type in a terminal window, like in <code>hilda@home&gt;ls -l</code>
<b>command</b> options <i>arguments</i>	Command synopsis or general usage, on a separated line.
filename	Name of a file or directory, for example "Change to the <code>/usr/bin</code> directory."
<b>Key</b>	Keys to hit on the keyboard, such as "type <b>Q</b> to quit".
Button	Graphical button to click, like the OK button.
Menu→Choice	Choice to select from a graphical menu, for instance: "SelectHelp→About Mozilla in your browser."
<i>Terminology</i>	Important term or concept: "The Linux <i>kernel</i> is the heart of the system."
\	The backslash in a terminal view or command synopsis indicates an unfinished line. In other words, if you see a long command that is cut into multiple lines, \ means "Don't press <b>Enter</b> yet!"
See Chapter 1, <i>What is Linux?</i>	link to related subject within this guide.

**Table 1.1. Typographic and usage conventions**

The following images are used:



**This is a note**

It contains additional information or remarks.



**This is a caution**

It means be careful.



**This is a warning**

Be *very* careful.



**This is a tip**

Tips and tricks.



## Organization of this document

This guide is part of the Linux Documentation Project and aims to be the foundation for all other materials that you can get from the Project. As such, it provides you with the fundamental knowledge needed by anyone who wants to start working with a Linux system, while at the same time it tries to consciously avoid re-inventing the hot water. Thus, you can expect this book to be incomplete and full of links to sources of additional information on your system, on the Internet and in your system documentation.

The first chapter is an introduction to the subject on Linux; the next two discuss absolute basic commands. Chapter 4 and Chapter 5 discuss some more advanced but still basic topics. Chapter 6 is needed for continuing with the rest, since it discusses editing files, an ability you need to pass from Linux newbie to Linux user. The following chapters discuss somewhat more advanced topics that you will have to deal with in everyday Linux use.

All chapters come with exercises that will test your preparedness for the next chapter.

- Chapter 1, *What is Linux?* (page 18): What is Linux, how did it come into existence, advantages and disadvantages, what does the future hold for Linux, who should use it, installing your computer.
- Chapter 2, *Quickstart* (page 33): Getting started, connecting to the system, basic commands, where to find help.
- Chapter 3, *About files and the file system* (page 51): The filesystem, important files and directories, managing files and directories, protecting your data.
- Chapter 4, *Processes* (page 101): Understanding and managing processes, boot and shutdown procedures, postponing tasks, repetitive tasks.
- Chapter 5, *I/O redirection* (page 134): What are standard input, output and error and how are these features used from the command line.
- Chapter 6, *Text editors* (page 144): Why you should learn to work with an editor, discussion of the most common editors.
- Chapter 7, *Home sweet /home* (page 151): Configuring your graphical, text and audio environment, settings for the non-native English speaking Linux user, tips for adding extra software.
- Chapter 8, *Printers and printing* (page 183): Converting files to a printable format, getting them out of the printer, hints for solving print problems.
- Chapter 9, *Fundamental Backup Techniques* (page 191): Preparing data to be backed up, discussion of various tools, remote backup.

## Introduction

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- Chapter 10, *Networking* (page 206): Overview of Linux networking tools and user applications, with a short discussion of the underlying service daemon programs and secure networking.
- Chapter 11, *Sound and Video* (page 246): Sound and video, including Voice over IP and sound recording is discussed in this chapter.
- Appendix A, *Where to go from here?* (page 256): Which books to read and sites to visit when you have finished reading this one.
- Appendix B, *DOS versus Linux commands* (page 260): A comparison.
- Appendix C, *Shell Features* (page 262): If you ever get stuck, these tables might be an outcome. Also a good argument when your boss insists that YOU should use HIS favorite shell.

# Chapter 2.

# Quickstart

## 2.1. Abstract

In order to get the most out of this guide, we will immediately start with a practical chapter on connecting to the Linux system and doing some basic things.

We will discuss:

- Connecting to the system
- Disconnecting from the system
- Text and graphic mode
- Changing your password
- Navigating through the file system
- Determining file type
- Looking at text files
- Finding help

## 2.2. Logging in, activating the user interface and logging out

### 2.2.1. Introduction

In order to work on a Linux system directly, you will need to provide a user name and password. You always need to authenticate to the system. As we already mentioned in the exercise from Chapter 1, *What is Linux?*, most PC-based Linux systems have two basic modes for a system to run in: either quick and sober in text console mode, which looks like DOS with mouse, multitasking and multi-user features, or in graphical mode, which looks better but eats more system resources.

### 2.2.2. Graphical mode

This is the default nowadays on most desktop computers. You know you will connect to the system using graphical mode when you are first asked for your user name, and then, in a new window, to type your password.

To log in, make sure the mouse pointer is in the login window, provide your user name and password to the system and click OK or press **Enter**.



#### **Careful with that root account!**

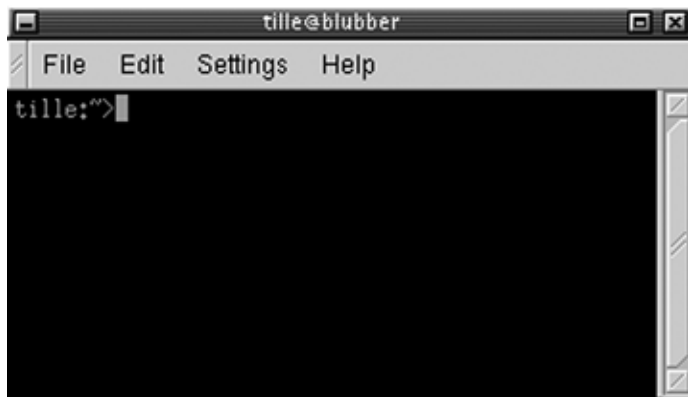
It is generally considered a bad idea to connect (graphically) using the *root* user name, the system administrator's account, since the use of graphics includes running a lot of extra programs, in root's case with a lot of extra permissions. To keep all risks as low as possible, use a normal user account to connect graphically. But there are enough risks to keep this in mind as a general advice, for all use of the root account: only log in as root when extra privileges are required.

After entering your user name/password combination, it can take a little while before the graphical environment is started, depending on the CPU speed of your computer, on the software you use and on your personal settings.

To continue, you will need to open a *terminal window* or *xterm* for short (X being the name for the underlying software supporting the graphical environment). This program can be found in the Applications→Utilities, System Tools or Internet menu, depending on what window manager you are using. There might be icons that you can use as a shortcut to get an xterm window as well, and clicking the right mouse button on the desktop background will usually present you with a menu containing a terminal window application.

While browsing the menus, you will notice that a lot of things can be done without entering commands via the keyboard. For most users, the good old point-'n'-click method of dealing with the computer will do. But this guide is for future network and system administrators, who will need to meddle with the heart of the system. They need a stronger tool than a mouse to handle all the tasks they will face. This tool is the shell, and when in graphical mode, we activate our shell by opening a terminal window.

The terminal window is your control panel for the system. Almost everything that follows is done using this simple but powerful text tool. A terminal window should always show a command prompt when you open one. This terminal shows a standard prompt, which displays the user's login name, and the current working directory, represented by the twiddle (~):



**Figure 2.1. Terminal window**

Another common form for a prompt is this one:

```
[user@host dir]
```

In the above example, *user* will be your login name, *hosts* the name of the machine you are working on, and *dir* an indication of your current location in the file system.

Later we will discuss prompts and their behavior in detail. For now, it suffices to know that prompts can display all kinds of information, but that they are not part of the commands you are giving to your system.

To disconnect from the system in graphical mode, you need to close all terminal windows and other applications. After that, hit the logout icon or find Log Out in the menu. Closing everything is not really necessary, and the system can do this for you, but session management might put all currently open applications back on your screen when you connect again, which takes longer and is not always the desired effect. However, this behavior is configurable.

When you see the login screen again, asking to enter user name and password, logout was successful.



### **Gnome or KDE?**

We mentioned both the Gnome and KDE desktops already a couple of times. These are the two most popular ways of managing your desktop, although there are many, many others. Whatever desktop you chose to work with is fine - as long as you know how to open a terminal window. However, we will continue to refer to both Gnome and KDE for the most popular ways of achieving certain tasks.

### 2.2.3. Text mode

You know you're in text mode when the whole screen is black, showing (in most cases white) characters. A text mode login screen typically shows some information about the machine you are working on, the name of the machine and a prompt waiting for you to log in:

```
Debian GNU/Linux 5.0 fenix tty1
blast login: _
```

The login is different from a graphical login, in that you have to hit the **Enter** key after providing your user name, because there are no buttons on the screen that you can click with the mouse. Then you should type your password, followed by another **Enter**. You won't see any indication that you are entering something, not even an asterisk, and you won't see the cursor move. But this is normal on Linux and is done for security reasons.

When the system has accepted you as a valid user, you may get some more information, called the *message of the day*, which can be anything. Additionally, it is popular on UNIX systems to display a fortune cookie, which contains some general wise or unwise (this is up to you) thoughts. After that, you will be given a shell, indicated with the same prompt that you would get in graphical mode.



#### Don't log in as root

Also in text mode: log in as root only to do setup and configuration that absolutely requires administrator privileges, such as adding users, installing software packages, and performing network and other system configuration. Once you are finished, immediately leave the special account and resume your work as a non-privileged user. Alternatively, some systems, like Ubuntu, force you to use **sudo**, so that you do not need direct access to the administrative account.

Logging out is done by entering the **logout** command, followed by **Enter**. You are successfully disconnected from the system when you see the login screen again.



#### The power button

While Linux was not meant to be shut off without application of the proper procedures for halting the system, hitting the power button is equivalent to starting those procedures *on newer systems*. However, powering off an old system without going through the halting process might cause severe damage! If you want to be sure, always use the Shut down option when you log out from the graphical interface, or, when on the login screen (where you have to give your user name and password) look around for a shutdown button.

Now that we know how to connect to and disconnect from the system, we're ready for our first commands.

## 2.3. Absolute basics

### 2.3.1. The commands

These are the quickies, which we need to get started; we will discuss them later in more detail.

<i>Command</i>	<i>Meaning</i>
<code>ls</code>	Displays a list of files in the current working directory, like the <b>dir</b> command in DOS
<code>cd <i>directory</i></code>	change directories
<code>passwd</code>	change the password for the current user
<code>file <i>filename</i></code>	display file type of file with name <i>filename</i>
<code>cat <i>textfile</i></code>	throws content of <i>textfile</i> on the screen
<code>pwd</code>	display present working directory
exit or logout	leave this session
<code>man <i>command</i></code>	read man pages on <b>command</b>
<code>info <i>command</i></code>	read Info pages on <b>command</b>
<code>apropos <i>string</i></code>	search the <i>whatis</i> database for strings

Table 2.1. Quickstart commands

### 2.3.2. General remarks

You type these commands after the prompt, in a terminal window in graphical mode or in text mode, followed by **Enter**.

Commands can be issued by themselves, such as **ls**. A command behaves different when you specify an *option*, usually preceded with a dash (-), as in **ls -a**. The same option character may have a different meaning for another command. GNU programs take long options, preceded by two dashes (--), like **ls --all**. Some commands have no options.

The argument(s) to a command are specifications for the object(s) on which you want the command to take effect. An example is **ls /etc**, where the directory */etc* is the argument to the **ls** command. This indicates that you want to see the content of that directory, instead of the default, which would be the content of the current

directory, obtained by just typing **ls** followed by **Enter**. Some commands require arguments, sometimes arguments are optional.

You can find out whether a command takes options and arguments, and which ones are valid, by checking the online help for that command, see Section 2.4, *Getting help*.

In Linux, like in UNIX, directories are separated using forward slashes, like the ones used in web addresses (URLs). We will discuss directory structure in-depth later.

The symbols `.` and `..` have special meaning when directories are concerned. We will try to find out about those during the exercises, and more in the next chapter.

Try to avoid logging in with or using the system administrator's account, *root*. Besides doing your normal work, most tasks, including checking the system, collecting information etc., can be executed using a normal user account with no special permissions at all. If needed, for instance when creating a new user or installing new software, the preferred way of obtaining root access is by switching user IDs, see Section 3.2.1, *The path* for an example.

Almost all commands in this book can be executed without system administrator privileges. In most cases, when issuing a command or starting a program as a non-privileged user, the system will warn you or prompt you for the root password when root access is required. Once you're done, leave the application or session that gives you root privileges immediately.

Reading documentation should become your second nature. Especially in the beginning, it is important to read system documentation, manuals for basic commands, HOWTOs and so on. Since the amount of documentation is so enormous, it is impossible to include all related documentation. This book will try to guide you to the most appropriate documentation on every subject discussed, in order to stimulate the habit of reading the man pages.

### 2.3.3. Using Bash features

Several special key combinations allow you to do things easier and faster with the GNU shell, Bash, which is the default on almost any Linux system, see Section 3.2.3.2, *The shell*. Below is a list of the most commonly used features; you are strongly suggested to make a habit out of using them, so as to get the most out of your Linux experience from the very beginning.

<i>Key or key combination</i>	<i>Function</i>
Ctrl+A	Move cursor to the beginning of the command line.
Ctrl+C	End a running program and return the prompt, see Chapter 4, <i>Processes</i> .



<i>Key or key combination</i>	<i>Function</i>
Ctrl+D	Log out of the current shell session, equal to typing <b>exit</b> or <b>logout</b> .
Ctrl+E	Move cursor to the end of the command line.
Ctrl+H	Generate backspace character.
Ctrl+L	Clear this terminal.
Ctrl+R	Search command history, see Section 3.3.3.4, <i>The grep command</i> .
Ctrl+Z	Suspend a program, see Chapter 4, <i>Processes</i> .
ArrowLeft and ArrowRight	Move the cursor one place to the left or right on the command line, so that you can insert characters at other places than just at the beginning and the end.
ArrowUp and ArrowDown	Browse history. Go to the line that you want to repeat, edit details if necessary, and press <b>Enter</b> to save time.
Shift+PageUp and Shift+PageDown	Browse terminal buffer (to see text that has "scrolled off" the screen).
Tab	Command or filename completion; when multiple choices are possible, the system will either signal with an audio or visual bell, or, if too many choices are possible, ask you if you want to see them all.
TabTab	Shows file or command completion possibilities.

**Table 2.2. Key combinations in Bash**

The last two items in the above table may need some extra explanations. For instance, if you want to change into the directory `directory_with_a_very_long_name`, you are not going to type that very long name, no. You just type on the command line `cd dir`, then you press **Tab** and the shell completes the name for you, if no other files are starting with the same three characters. Of course, if there are no other items starting with "d", then you might just as well type `cd d` and then **Tab**. If more than one file starts with the same characters, the shell will signal this to you, upon which you can hit **Tab** twice with short interval, and the shell presents the choices you have:

```
your_prompt> cd st
starthere      stuff          stuffit
```

In the above example, if you type "a" after the first two characters and hit **Tab** again, no other possibilities are left, and the shell completes the directory name, without you having to type the string "rthere":

```
your_prompt> cd starthere
```

Of course, you'll still have to hit **Enter** to accept this choice.

In the same example, if you type "u", and then hit **Tab**, the shell will add the "ff" for you, but then it protests again, because multiple choices are possible. If you type **Tab Tab** again, you'll see the choices; if you type one or more characters that make the choice unambiguous to the system, and **Tab** again, or **Enter** when you've reach the end of the file name that you want to choose, the shell completes the file name and changes you into that directory - if indeed it is a directory name.

This works for all file names that are arguments to commands.

The same goes for command name completion. Typing **ls** and then hitting the **Tab** key twice, lists all the commands in your `PATH` (see Section 3.2.1, *The path*) that start with these two characters:

```
your_prompt> ls
ls          lsdev      lspci      lsraid     lsw
lsattr     lsmod      lspgpot    lss16toppm
lsb_release lsof       lspnp      lsub
```

## 2.4. Getting help

### 2.4.1. Be warned

GNU/Linux is all about becoming more self-reliant. And as usual with this system, there are several ways to achieve the goal. A common way of getting help is finding someone who knows, and however patient and peace-loving the Linux-using community will be, almost everybody will expect you to have tried one or more of the methods in this section before asking them, and the ways in which this viewpoint is expressed may be rather harsh if you prove not to have followed this basic rule.

### 2.4.2. The man pages

A lot of beginning users fear the man (manual) pages, because they are an overwhelming source of documentation. They are, however, very structured, as you will see from the example below on: **man man**.

Reading man pages is usually done in a terminal window when in graphical mode, or just in text mode if you prefer it. Type the command like this at the prompt, followed by **Enter**:

```
yourname@yourcomp ~> man man
```

The documentation for **man** will be displayed on your screen after you press **Enter**:

```
man(1) man(1)

NAME
  man - format and display the on-line manual pages
  manpath - determine user's search path for man pages

SYNOPSIS
  man [-acdfFhkKtwW] [--path] [-m system] [-p string] [-C config_file]
  [-M pathlist] [-P pager] [-S section_list] [section] name ...

DESCRIPTION
  man formats and displays the on-line manual pages.  If you specify
  section, man only looks in that section of the manual.
  name is normally the name of the manual page, which is typically the
  name of a command, function, or file.  However, if name contains a
  slash (/) then man interprets it as a file specification, so that you
  can do man ./foo.5 or even man /cd/foo/bar.1.gz.

  See below for a description of where man looks for the manual
  page files.

OPTIONS
  -C config_file
lines 1-27
```

Browse to the next page using the space bar. You can go back to the previous page using the b-key. When you reach the end, **man** will usually quit and you get the prompt back. Type **q** if you want to leave the man page before reaching the end, or if the viewer does not quit automatically at the end of the page.



## Pagers

The available key combinations for manipulating the man pages depend on the *pager* used in your distribution. Most distributions use **less** to view the man pages and to scroll around. See Section 3.3.4.2, "*less is more*" for more info on pagers.

Each man page usually contains a couple of standard sections, as we can see from the **man man** example:

- The first line contains the name of the command you are reading about, and the id of the section in which this man page is located. The man pages are ordered in chapters. Commands are likely to have multiple man pages, for example the man page from the user section, the man page from the system admin section, and the man page from the programmer section.

- The name of the command and a short description are given, which is used for building an index of the man pages. You can look for any given search string in this index using the **apropos** command.
- The synopsis of the command provides a technical notation of all the options and/or arguments this command can take. You can think of an option as a way of executing the command. The argument is what you execute it on. Some commands have no options or no arguments. Optional options and arguments are put in between "[" and "]" to indicate that they can be left out.
- A longer description of the command is given.
- Options with their descriptions are listed. Options can usually be combined. If not so, this section will tell you about it.
- Environment describes the shell variables that influence the behavior of this command (not all commands have this).
- Sometimes sections specific to this command are provided.
- A reference to other man pages is given in the "SEE ALSO" section. In between parentheses is the number of the man page section in which to find this command. Experienced users often switch to the "SEE ALSO" part using the / command followed by the search string `SEE` and press **Enter**.
- Usually there is also information about known bugs (anomalies) and where to report new bugs you may find.
- There might also be author and copyright information.

Some commands have multiple man pages. For instance, the **passwd** command has a man page in section 1 and another in section 5. By default, the man page with the lowest number is shown. If you want to see another section than the default, specify it after the **man** command:

```
man 5 passwd
```

If you want to see all man pages about a command, one after the other, use the `-a` to **man**:

```
man -a passwd
```

This way, when you reach the end of the first man page and press **SPACE** again, the man page from the next section will be displayed.

### 2.4.3. More info

#### 2.4.3.1. The Info pages

In addition to the man pages, you can read the Info pages about a command, using the **info** command. These usually contain more recent information and are somewhat easier to use. The man pages for some commands refer to the Info pages.

Get started by typing **info info** in a terminal window:

```
File: info.info, Node: Top, Next: Getting Started, Up: (dir)

Info: An Introduction
*****

    Info is a program, which you are using now, for reading
documentation of computer programs. The GNU Project distributes most
of its on-line manuals in the Info format, so you need a program called
"Info reader" to read the manuals. One of such programs you are using
now.

    If you are new to Info and want to learn how to use it, type the
command `h' now. It brings you to a programmed instruction sequence.

    To learn advanced Info commands, type `n' twice. This brings you to
`Info for Experts', skipping over the `Getting Started' chapter.

* Menu:

* Getting Started::          Getting started using an Info reader.
* Advanced Info::           Advanced commands within Info.
* Creating an Info File::    How to make your own Info file.
--zz-Info: (info.info.gz)Top, 24 lines --Top-----
Welcome to Info version 4.2. Type C-h for help, m for menu item.
```

Use the arrow keys to browse through the text and move the cursor on a line starting with an asterisk, containing the keyword about which you want info, then hit **Enter**. Use the **P** and **N** keys to go to the previous or next subject. The space bar will move you one page further, no matter whether this starts a new subject or an Info page for another command. Use **Q** to quit. The **info** program has more information.

#### 2.4.3.2. The **whatis** and **apropos** commands

A short index of explanations for commands is available using the **whatis** command, like in the examples below:

```
[your_prompt] whatis ls
ls                (1) - list directory contents
```

This displays short information about a command, and the first section in the collection of man pages that contains an appropriate page.

If you don't know where to get started and which man page to read, **apropos** gives more information. Say that you don't know how to start a browser, then you could enter the following command:

```
another prompt> apropos browser
Galeon [galeon] (1) - gecko-based GNOME web browser
lynx (1) - a general purpose distributed information browser
                for the World Wide Web
ncftp (1) - Browser program for the File Transfer Protocol
opera (1) - a graphical web browser
pilot (1) - simple file system browser in the style of the
                Pine Composer
pinfo (1) - curses based lynx-style info browser
pinfo [pman] (1) - curses based lynx-style info browser
viewres (1x) - graphical class browser for Xt
```

After pressing **Enter** you will see that a lot of browser related stuff is on your machine: not only web browsers, but also file and FTP browsers, and browsers for documentation. If you have development packages installed, you may also have the accompanying man pages dealing with writing programs having to do with browsers. Generally, a command with a man page in section one, so one marked with "(1)", is suitable for trying out as a user. The user who issued the above **apropos** might consequently try to start the commands **galeon**, **lynx** or **opera**, since these clearly have to do with browsing the world wide web.

### 2.4.3.3. The **--help** option

Most GNU commands support the **--help**, which gives a short explanation about how to use the command and a list of available options. Below is the output of this option with the **cat** command:

```
userprompt@host: cat --help
Usage: cat [OPTION] [FILE]...
Concatenate FILE(s), or standard input, to standard output.

-A, --show-all          equivalent to -vET
-b, --number-nonblank    number nonblank output lines
-e                      equivalent to -vE
-E, --show-ends         display $ at end of each line
-n, --number            number all output lines
-s, --squeeze-blank     never more than one single blank line
-t                      equivalent to -vT
-T, --show-tabs         display TAB characters as ^I
-u                      (ignored)
-v, --show-nonprinting  use ^ and M- notation, except for LFD and TAB
--help                 display this help and exit
--version              output version information and exit
```

With no FILE, or when FILE is -, read standard input.

Report bugs to <bug-textutils@gnu.org>.

### 2.4.3.4. Graphical help

Don't despair if you prefer a graphical user interface. Konqueror, the default KDE file manager, provides painless and colourful access to the man and Info pages. You may want to try "info:info" in the *Location* address bar, and you will get a browsable Info page about the **info** command. Similarly, "man:ls" will present you with the man page for the **ls** command. You even get command name completion: you will see the man pages for all the commands starting with "ls" in a scroll-down menu. Entering "info:/dir" in the address location toolbar displays all the Info pages, arranged in utility categories. Excellent Help content, including the Konqueror Handbook. Start up from the menu or by typing the command **konqueror** in a terminal window, followed by **Enter**; see the screenshot below.

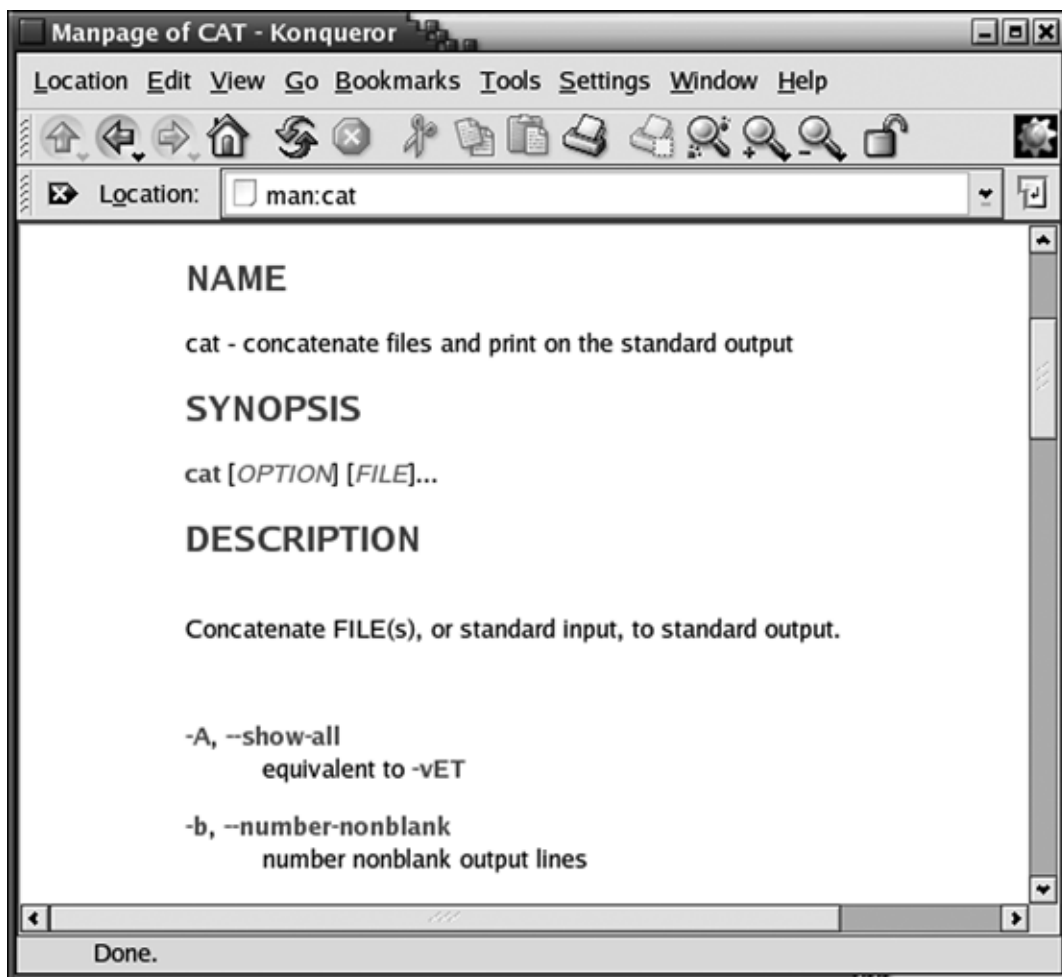


Figure 2.2. Konqueror as help browser

The Gnome Help Browser is very user friendly as well. You can start it selecting Applications→Help from the Gnome menu, by clicking the lifeguard icon on your desktop or by entering the command **gnome-help** in a terminal window. The system documentation and man pages are easily browsable with a plain interface.

The **nautilus** file manager provides a searchable index of the man and Info pages, they are easily browsable and interlinked. Nautilus is started from the command line, or clicking your home directory icon, or from the Gnome menu.

The big advantage of GUIs for system documentation is that all information is completely interlinked, so you can click through in the "SEE ALSO" sections and wherever links to other man pages appear, and thus browse and acquire knowledge without interruption for hours at the time.

### 2.4.3.5. Exceptions

Some commands don't have separate documentation, because they are part of another command. **cd**, **exit**, **logout** and **pwd** are such exceptions. They are part of your shell program and are called *shell built-in* commands. For information about these, refer to the man or info page of your shell. Most beginning Linux users have a Bash shell. See Section 3.2.3.2, *The shell* for more about shells.

If you have been changing your original system configuration, it might also be possible that man pages are still there, but not visible because your shell environment has changed. In that case, you will need to check the `MANPATH` variable. How to do this is explained in Section 7.2.1.2, *Exporting variables*.

Some programs or packages only have a set of instructions or references in the directory `/usr/share/doc`. See Section 3.3.4, *More ways to view file content* to display.

In the worst case, you may have removed the documentation from your system by accident (hopefully by accident, because it is a very bad idea to do this on purpose). In that case, first try to make sure that there is really nothing appropriate left using a search tool, read on in Section 3.3.3, *Finding files*. If so, you may have to re-install the package that contains the command to which the documentation applied, see Section 7.5, *Installing new software*.

## 2.5. Summary

Linux traditionally operates in text mode or in graphical mode. Since CPU power and RAM are not the cost anymore these days, every Linux user can afford to work in graphical mode and will usually do so. This does not mean that you don't have to know about text mode: we will work in the text environment throughout this course, using a terminal window.



Linux encourages its users to acquire knowledge and to become independent. Inevitably, you will have to read a lot of documentation to achieve that goal; that is why, as you will notice, we refer to extra documentation for almost every command, tool and problem listed in this book. The more docs you read, the easier it will become and the faster you will leaf through manuals. Make reading documentation a habit as soon as possible. When you don't know the answer to a problem, referring to the documentation should become a second nature.

We already learned some commands:

These are the quickies, which we need to get started; we will discuss them later in more detail.

<i>Command</i>	<i>Meaning</i>
<b>apropos</b>	Search information about a command or subject.
<b>cat</b>	Show content of one or more files.
<b>cd</b>	Change into another directory.
<b>exit</b>	Leave a shell session.
<b>file</b>	Get information about the content of a file.
<b>info</b>	Read Info pages about a command.
<b>logout</b>	Leave a shell session.
<b>ls</b>	List directory content.
<b>man</b>	Read manual pages of a command.
<b>passwd</b>	Change your password.
<b>pwd</b>	Display the current working directory.

**Table 2.3. New commands in Chapter 2, *Quickstart***

## 2.6. Exercises

Most of what we learn is by making mistakes and by seeing how things can go wrong. These exercises are made to get you to read some error messages. The order in which you do these exercises is important.

Don't forget to use the Bash features on the command line: try to do the exercises typing as few characters as possible!

### 2.6.1. Connecting and disconnecting

- Determine whether you are working in text or in graphical mode.

I am working in text/graphical mode. (cross out what's not applicable)

- Log in with the user name and password you made for yourself during the installation.
- Log out.
- Log in again, using a non-existent user name  
→ What happens?

### 2.6.2. Passwords

Log in again with your user name and password.

- Change your password into *P6p3.aa!* and hit the **Enter** key.  
→ What happens?
- Try again, this time enter a password that is ridiculously easy, like *123* or *aaa*.  
→ What happens?
- Try again, this time don't enter a password but just hit the **Enter** key.  
→ What happens?
- Try the command **psswd** instead of **passwd**  
→ What happens?



#### **New password**

Unless you change your password back again to what it was before this exercise, it will be "P6p3.aa!". Change your password after this exercise!

Note that some systems might not allow to recycle passwords, i.e. restore the original one within a certain amount of time or a certain amount of password changes, or both.

### 2.6.3. Directories

These are some exercises to help you get the feel.

- Enter the command **cd blah**  
→ What happens?

- Enter the command **cd . .**

Mind the space between "cd" and "!!" Use the **pwd** command.

→ What happens?

- List the directory contents with the **ls** command.
  - What do you see?
  - What do you think these are?
  - Check using the **pwd** command.
- Enter the **cd** command.
  - What happens?
- Repeat step 2 two times.
  - What happens?
- Display the content of this directory.
- Try the command **cd root**
  - What happens?
  - To which directories do you have access?
- Repeat step 4.

Do you know another possibility to get where you are now?

#### 2.6.4. Files

- Change directory to `/` and then to `etc`. Type **ls**; if the output is longer than your screen, make the window longer, or try **Shift+PageUp** and **Shift+PageDown**.

The file `inittab` contains the answer to the first question in this list. Try the **file** command on it.

  - The file type of my `inittab` is .....
- Use the command **cat inittab** and read the file.
  - What is the default mode of your computer?
- Return to your home directory using the **cd** command.
- Enter the command **file .**
  - Does this help to find the meaning of "."?
- Can you look at "." using the **cat** command?
- Display help for the **cat** program, using the `--help` option. Use the option for numbering of output lines to count how many users are listed in the file `/etc/passwd`.

### 2.6.5. Getting help

- Read **man** *intro*
- Read **man** *ls*
- Read **info** *passwd*
- Enter the **apropos** *pwd* command.
- Try **man** or **info** on **cd**.  
→ How would you find out more about **cd**?
- Read **ls --help** and try it out.

# Glossary

This section contains an alphabetical overview of commands discussed in this document.

---

## A

### *a2ps*

Format files for printing on a PostScript printer, see Section 8.1.2, *Formatting* (page 185).

### *acroread*

PDF viewer, see Section 8.1.2.2, *Previewing formatted files* (page 186).

### *adduser*

Create a new user or update default new user information.

### *alias*

Create a shell alias for a command.

### *alsaconf*

Configure sound card using the ALSA driver, see Section 11.1.2, *Drivers and Architecture* (page 247).

### *alsamixer*

Tune ALSA sound device output, see Section 11.2.2.3, *Volume control* (page 250).

### *anacron*

Execute commands periodically, does not assume continuously running machine.

### *apropos*

Search the whatis database for strings, see Section 2.4.3.2, *The whatis and apropos commands* (page 43).

### *apt-get*

APT package handling utility, see Section 7.5.3.2, *APT* (page 176).

***arecord***

Record a sound sample, see Section 11.2.3, *Recording* (page 250).

***aspell***

Spell checker.

***at, atq, atrm***

Queue, examine or delete jobs for later execution, see Section 4.1.2.2, *Automatic processes* (page 103) and Section 4.4.3, *The at command* (page 127).

***aumix***

Adjust audio mixer, see Section 11.2.2.3, *Volume control* (page 250).

***(g)awk***

Pattern scanning and processing language.

---

**B*****bash***

Bourne Again SHell, see Section 3.2.3.2, *The shell* (page 64) and Section 7.2.5, *Shell scripts* (page 163).

***batch***

Queue, examine or delete jobs for later execution, see Section 4.1.2.2, *Automatic processes* (page 103).

***bg***

Run a job in the background, see Section 4.1.2.1, *Interactive processes* (page 102).

***bitmap***

Bitmap editor and converter utilities for the X window System.

***bzip2***

A block-sorting file compressor, see Section 9.1.1.3, *Compressing and unpacking with gzip or bzip2* (page 195).

---

**C*****cardctl***

Manage PCMCIA cards, see Section 10.2.3.3, *PCMCIA commands* (page 214).

---

### *cat*

Concatenate files and print to standard output, see Section 2.2, *Logging in, activating the user interface and logging out* (page 33) and Section 3.2.4, *The most important configuration files* (page 67).

### *cd*

Change directory, see Section 2.2, *Logging in, activating the user interface and logging out* (page 33).

### *cdp/cdplay*

An interactive text-mode program for controlling and playing audio CD Roms under Linux, see Section 11.2.1, *CD playing and copying* (page 247).

### *cdparanoia*

An audio CD reading utility which includes extra data verification features, see Section 11.2.1, *CD playing and copying* (page 247).

### *cdrecord*

Record a CD-R, see Section 9.2.2, *Making a copy with a CD-writer* (page 198).

### *chattr*

Change file attributes.

### *chgrp*

Change group ownership, see Section 3.4.2.3, *The file mask* (page 92).

### *chkconfig*

Update or query run level information for system services, see Section 4.2.5.1, *Tools* (page 118).

### *chmod*

Change file access permissions, see Section 3.4.1, *Access rights: Linux's first line of defense* (page 88), Section 3.4.2.1, *The chmod command* (page 89) and Section 3.4.2.4, *Changing user and group ownership* (page 94).

### *chown*

Change file owner and group, see Section 3.4.2.3, *The file mask* (page 92).

### *compress*

Compress files.

### *cp*

Copy files and directories, see Section 3.3.2, *Creating and deleting files and directories* (page 75).

***crontab***

Maintain crontab files, see Section 4.4.4, *Cron and crontab* (page 128).

***csch***

Open a C shell, see Section 3.2.3.2, *The shell* (page 64).

***cut***

Remove sections from each line of file(s), see Section 7.2.5.2, *Some simple examples* (page 164).

---

**D*****date***

Print or set system date and time.

***dd***

Convert and copy a file (disk dump), see Section 9.2.1.2, *Using the dd command to dump data* (page 197).

***df***

Report file system disk usage, see Section 3.1.2.3, *Mount points* (page 56).

***dhcpcd***

DHCP client daemon, see Section 10.3.8, *DHCP* (page 226).

***diff***

Find differences between two files.

***dig***

Send domain name query packets to name servers, see Section 10.2.6.1, *The host command* (page 216).

***dmesg***

Print or control the kernel ring buffer.

***du***

Estimate file space usage.

***dump***

Backup file system, see Section 9.2.5, *Tools from your distribution* (page 200).

---



### E

#### *echo*

Display a line of text, see Section 3.2.1, *The path* (page 61).

#### *ediff*

Diff to English translator.

#### *egrep*

Extended grep.

#### *eject*

Unmount and eject removable media, see Section 7.5.5.2, *Using the CD* (page 179).

#### *emacs*

Start the Emacs editor, see Section 6.1.2.2, *Vi(m)* (page 146).

#### *exec*

Invoke subprocess(es), see Section 4.1.5.1, *Process creation* (page 108).

#### *exit*

Exit current shell, see Section 2.2, *Logging in, activating the user interface and logging out* (page 33).

#### *export*

Add function(s) to the shell environment, see Section 3.2.1, *The path* (page 61), Section 7.2.1.2, *Exporting variables* (page 156) and Section 7.2.4.2, *Some examples* (page 162).

---

### F

#### *fax2ps*

Convert a TIFF facsimile to PostScript, see Section 8.1.2, *Formatting* (page 185).

#### *fdformat*

Format floppy disk, see Section 9.2.1.1, *Formatting the floppy* (page 196).

#### *fdisk*

Partition table manipulator for Linux, see Section 3.1.2.2, *Partition layout and types* (page 54).

***fetchmail***

Fetch mail from a POP, IMAP, ETRN or ODMR-capable server, see Section 10.3.2.3, *Mail user-agents* (page 220).

***fg***

Bring a job in the foreground, see Section 4.1.2.1, *Interactive processes* (page 102).

***file***

Determine file type, see Section 3.3.1.2, *More tools* (page 74).

***find***

Find files, see Section 3.3.3.3, *Find and locate* (page 80).

***firefox***

Web browser, see Section 10.3.3.2, *Web browsers* (page 222).

***fork***

Create a new process, see Section 4.1.5.1, *Process creation* (page 108).

***formail***

Mail (re)formatter, see Section 10.3.2.3, *Mail user-agents* (page 220).

***fortune***

Print a random, hopefully interesting adage.

***ftp***

Transfer files (unsafe unless anonymous account is used!)services, see Section 10.3.4.2, *FTP clients* (page 224).

---

**G*****galeon***

Graphical web browser.

***gdm***

Gnome Display Manager, see Section 4.2.4, *Init* (page 114).

***gedit***

GUI editor, see Section 6.3.3.3, *But I want a graphical text editor!* (page 150).

***(min/a)getty***

Control console devices.

---

### *gimp*

Image manipulation program.

### *gpg*

Encrypt, check and decrypt files, see Section 9.4.1.2, *GNU Privacy Guard* (page 201).

### *grep*

Print lines matching a pattern, see Section 3.3.3.4, *The grep command* (page 82) and Section 5.3.1, *More about grep* (page 140).

### *groff*

Emulate nroff command with groff, see Section 8.1.2, *Formatting* (page 185).

### *grub*

The grub shell, see Section 4.2.3, *GRUB features* (page 113) and Section 7.5.4, *Upgrading your kernel* (page 178).

### *gv*

A PostScript and PDF viewer, see Section 8.1.2.2, *Previewing formatted files* (page 186).

### *gvim*

Graphical version of the vIm editor, see Section 6.3.3.3, *But I want a graphical text editor!* (page 150).

### *gzip*

Compress or expand files, see Section 9.1.1.3, *Compressing and unpacking with gzip or bzip2* (page 195).

---

## **H**

### *halt*

Stop the system, see Section 4.2.6, *Shutdown* (page 118).

### *head*

Output the first part of files, see Section 3.3.4.3, *The head and tail commands* (page 85).

### *help*

Display help on a shell built-in command.

### *host*

DNS lookup utility, see Section 10.2.6.1, *The host command* (page 216).

***httpd***

Apache hypertext transfer protocol server, see Section 10.2.3.1, *The ip command* (page 212).

---

**I*****id***

Print real and effective UIDs and GIDs, see Section 3.4.1, *Access rights: Linux's first line of defense* (page 88).

***ifconfig***

Configure network interface or show configuration, see Section 10.1.2.3, *PPP, SLIP, PLIP, PPPOE* (page 209).

***info***

Read Info documents, see Section 2.4.3.1, *The Info pages* (page 43).

***init***

Process control initialization, see Section 4.1.5.1, *Process creation* (page 108), Section 4.2.4, *Init* (page 114) and Section 4.2.5, *Init run levels* (page 116).

***inserv***

Manage init scripts, see Section 4.2.5.1, *Tools* (page 118).

***iostat***

Display I/O statistics, see Section 4.3.5.4, *I/O resources* (page 122).

***ip***

Display/change network interface status, see Section 10.1.2.3, *PPP, SLIP, PLIP, PPPOE* (page 209).

***ipchains***

IP firewall administration, see Section 10.4.4.2, *X11 and TCP forwarding* (page 233).

***iptables***

IP packet filter administration, see Section 10.4.4.2, *X11 and TCP forwarding* (page 233).

---

**J*****jar***

Java archive tool, see Section 9.1.1.4, *Java archives* (page 196).

---

### *jobs*

List backgrounded tasks.

---

## **K**

### *kdm*

Desktop manager for KDE, see Section 4.2.4, *Init* (page 114).

### *kedit*

KDE graphical editor, see Section 6.3.3.3, *But I want a graphical text editor!* (page 150).

### *kill(all)*

Terminate process(es), see Section 4.1.2.1, *Interactive processes* (page 102).

### *konqueror*

File manager, (help) browser, see Section 3.3.2.1, *Making a mess...* (page 75).

### *ksh*

Open a Korn shell, see Section 3.2.3.2, *The shell* (page 64).

### *kwrite*

KDE graphical editor, see Section 6.3.3.3, *But I want a graphical text editor!* (page 150).

---

## **L**

### *less*

**more** with features, see Section 3.3.4.2, *"less is more"* (page 85).

### *lilo*

Linux boot loader, see Section 4.2, *Boot process, Init and shutdown* (page 112).

### *links*

Text mode WWW browser, see Section 10.2.3.2, *The ifconfig command* (page 213).

### *ln*

Make links between files, see Section 3.3.5, *Linking files* (page 85).

### *loadkeys*

Load keyboard translation tables, see Section 7.4.1, *Keyboard setup* (page 170).

### *locate*

Find files, see Section 3.3.3.3, *Find and locate* (page 80) and Section 4.4.4, *Cron and crontab* (page 128).

---

***logout***

Close current shell, see Section 2.2.3, *Text mode* (page 36).

***lp***

Send requests to the LP print service, see Section 8.1, *Printing files* (page 183).

***lpc***

Line printer control program, see Section 8.1, *Printing files* (page 183).

***lpq***

Print spool queue examination program, see Section 8.1, *Printing files* (page 183).

***lpr***

Offline print, see Section 8.1, *Printing files* (page 183).

***lprm***

Remove print requests, see Section 8.1, *Printing files* (page 183).

***ls***

List directory content, see Section 2.2, *Logging in, activating the user interface and logging out* (page 33), Section 3.1.1.2, *Sorts of files* (page 52) and Section 3.3.1.1, *More about ls* (page 72).

***lynx***

Text mode WWW browser, see Section 10.2.3.2, *The ifconfig command* (page 213).

---

**M*****mail***

Send and receive mail, see Section 10.3.2.3, *Mail user-agents* (page 220).

***man***

Read man pages, see Section 2.3.2, *General remarks* (page 37).

***mc***

Midnight COmmander, file manager, see Section 3.3.2.1, *Making a mess...* (page 75).

***mcopy***

Copy MSDOS files to/from Unix.

***mdir***

Display an MSDOS directory.

---

### *memusage*

Display memory usage, see Section 4.3.5.3, *Memory resources* (page 122).

### *memusagestat*

Display memory usage statistics, see Section 4.3.5.3, *Memory resources* (page 122).

### *mesg*

Control write access to your terminal, see Section 4.1.6, *SUID and SGID* (page 110).

### *mformat*

Add an MSDOS file system to a low-level formatted floppy disk, see Section 9.2.1.1, *Formatting the floppy* (page 196).

### *mkbootdisk*

Creates a stand-alone boot floppy for the running system.

### *mkdir*

Create directory, see Section 3.3.2, *Creating and deleting files and directories* (page 75).

### *mkisofs*

Create a hybrid ISO9660 filesystem, see Section 9.2.2, *Making a copy with a CD-writer* (page 198).

### *mplayer*

Movie player/encoder for Linux, see Section 11.2.2, *Playing music files* (page 248) and Section 11.3, *Video playing, streams and television watching* (page 251).

### *more*

Filter for displaying text one screen at the time, see Section 3.3.4.2, *"less is more"* (page 85).

### *mount*

Mount a file system or display information about mounted file systems, see Section 7.5.5.1, *Mounting a CD* (page 179).

### *mozilla*

Web browser, see Section 10.2.3.2, *The ifconfig command* (page 213).

### *mt*

Control magnetic tape drive operation.

### *mtr*

Network diagnostic tool.

*mv*

Rename files, Section 3.3.2, *Creating and deleting files and directories* (page 75).

---

**N***named*

Internet domain name server, see Section 10.3.7, *The Domain Name System* (page 225).

*nautilus*

File manager, see Section 3.3.2.1, *Making a mess...* (page 75).

*ncftp*

Browser program for ftp services (insecure!), see Section 10.3.4.2, *FTP clients* (page 224).

*netstat*

Print network connections, routing tables, interface statistics, masquerade connections, and multi-cast memberships, see Section 10.1.2.5, *AppleTalk* (page 209) and Section 10.4.2, *Rsh, rlogin and telnet* (page 229).

*newgrp*

Log in to another group, see Section 3.4.2.2, *Logging on to another group* (page 91).

*nfsstat*

Print statistics about networked file systems.

*nice*

Run a program with modified scheduling priority, see Section 4.3.5.1, *Priority* (page 121).

*nmap*

Network exploration tool and security scanner.

*ntpd*

Network Time Protocol Daemon, see Section 7.4.3, *Date and time zone* (page 171).

*ntpdate*

Set the date and time via an NTP server, see Section 7.4.3, *Date and time zone* (page 171).

*ntsysv*

Simple interface for configuring run levels, see Section 4.2.5.1, *Tools* (page 118).

---



### O

#### *ogle*

DVD player with support for DVD menus, see Section 11.3, *Video playing, streams and television watching* (page 251).

---

### P

#### *passwd*

Change password, see Section 2.2, *Logging in, activating the user interface and logging out* (page 33) and Section 4.1.6, *SUID and SGID* (page 110).

#### *pccardctl*

Manage PCMCIA cards, see Section 10.2.3.3, *PCMCIA commands* (page 214).

#### *pdf2ps*

Ghostscript PDF to PostScript translator, see Section 8.1.2, *Formatting* (page 185).

#### *perl*

Practical Extraction and Report Language.

#### *pg*

Page through text output, see Section 3.3.4.2, *"less is more"* (page 85).

#### *pgrep*

Look up processes based on name and other attributes, see Section 4.1.4, *Displaying process information* (page 105).

#### *ping*

Send echo request to a host, see Section 10.2.6.2, *The ping command* (page 216).

#### *play*

Play a sound sample, see Section 11.2.3, *Recording* (page 250).

#### *pr*

Convert text files for printing.

#### *printenv*

Print all or part of environment, see Section 7.2.1, *Environment variables* (page 155).

#### *procmail*

Autonomous mail processor, see Section 10.3.2.3, *Mail user-agents* (page 220).

---

*ps*

Report process status, see Section 4.1.4, *Displaying process information* (page 105) and Section 4.3.5.4, *I/O resources* (page 122).

*pstree*

Display a tree of processes, see Section 4.1.4, *Displaying process information* (page 105).

*pwd*

Print present working directory, see Section 2.2, *Logging in, activating the user interface and logging out* (page 33).

---

**Q***quota*

Display disk usage and limits, see Section 3.2.3.3, *Your home directory* (page 66).

---

**R***rcp*

Remote copy (unsafe!)

*rdesktop*

Remote Desktop Protocol client, see Section 10.4.6, *The rdesktop protocol* (page 236).

*reboot*

Stop the system, see Section 4.2.6, *Shutdown* (page 118).

*recode*

Convert files to another character set, see Section 7.4.4, *Language* (page 171).

*renice*

Alter priority of a running process, see Section 4.3.5.1, *Priority* (page 121).

*restore*

Restore backups made with **dump**, see Section 9.2.5, *Tools from your distribution* (page 200).

*rlogin*

Remote login (telnet, insecure!), see Section 10.4.2, *Rsh, rlogin and telnet* (page 229) and Section 10.5.2, *Services* (page 238).

---

### *rm*

Remove a file, see Section 3.3.2, *Creating and deleting files and directories* (page 75).

### *rmdir*

Remove a directory, see Section 3.3.2.2, *The tools* (page 77).

### *roff*

A survey of the roff typesetting system, see Section 8.1.2, *Formatting* (page 185).

### *rpm*

RPM Package Manager, see Section 7.5.2.1, *RPM packages* (page 173).

### *rsh*

Remote shell (insecure!), see Section 10.4.2, *Rsh, rlogin and telnet* (page 229).

### *rsync*

Synchronize two directories, see Section 9.3, *Using rsync* (page 200).

---

## **S**

### *scp*

Secure remote copy, see Section 10.4.4.1, *Introduction* (page 232).

### *screen*

Screen manager with VT100 emulation, see Section 4.1.2.1, *Interactive processes* (page 102).

### *set*

Display, set or change variable.

### *setterm*

Set terminal attributes.

### *sftp*

Secure (encrypted) ftp, see and Section 10.4.4.1, *Introduction* (page 232).

### *sh*

Open a standard shell, see Section 3.2.3.2, *The shell* (page 64).

### *shutdown*

Bring the system down, see Section 4.2.6, *Shutdown* (page 118).

---

***sleep***

Wait for a given period, see Section 4.4.1, *Use that idle time!* (page 126).

***slocate***

Security Enhanced version of the GNU Locate, see Section 3.3.3.3, *Find and locate* (page 80).

***slrnn***

text mode Usenet client, see Section 10.2.6, *Other hosts* (page 216).

***snort***

Network intrusion detection tool.

***sort***

Sort lines of text files, see Section 5.3.2, *Filtering output* (page 140).

***spell***

Spell checker, see Section 5.1.2.3, *Combining redirections* (page 136).

***ssh***

Secure shell, see Section 10.4.4.1, *Introduction* (page 232).

***ssh-keygen***

Authentication key generation, management and conversion, see Section 10.4.4.5, *Authentication keys* (page 235).

***stty***

Change and print terminal line settings.

***su***

Switch user, see Section 3.2.1, *The path* (page 61), Section 7.5.3.2, *APT* (page 176) and Section 10.4.6, *The rdesktop protocol* (page 236).

---

**T*****tac***

Concatenate and print files in reverse, see *cat*.

***tail***

Output the last part of files, see Section 3.3.4.3, *The head and tail commands* (page 85).

***talk***

Talk to a user.

***tar***

Archiving utility, see Section 9.1.1.1, *Archiving with tar* (page 191).

***tcsh***

Open a Turbo C shell, see Section 3.2.3.2, *The shell* (page 64).

***telinit***

Process control initialization, see Section 4.2.5, *Init run levels* (page 116).

***telnet***

User interface to the TELNET protocol (insecure!), see Section 10.4.2, *Rsh, rlogin and telnet* (page 229).

***tex***

Text formatting and typesetting, see Section 8.1.2, *Formatting* (page 185).

***time***

Time a simple command or give resource usage, see Section 4.3.2, *How long does it take?* (page 119).

***tin***

News reading program, see Section 10.2.6, *Other hosts* (page 216).

***top***

Display top CPU processes, see Section 4.1.4, *Displaying process information* (page 105), Section 4.3.5.3, *Memory resources* (page 122) and Section 4.3.5.4, *I/O resources* (page 122).

***touch***

Change file timestamps, see Section 7.1.2, *Make space* (page 152).

***traceroute***

Print the route packets take to network host, see Section 10.2.6.3, *The traceroute command* (page 216).

***tripwire***

A file integrity checker for UNIX systems, see Section 10.4.5, *VNC* (page 236).

***troff***

Format documents, see Section 8.1.2, *Formatting* (page 185).

---

***tvime***

A high quality television application.

***twm***

Tab Window Manager for the X Window System.

---

**U*****ulimit***

Control resources, see Section 7.1.2.5, *Limit file sizes* (page 154).

***umask***

Set user file creation mask, see Section 3.4.2.2, *Logging on to another group* (page 91).

***umount***

Unmount a file system.

***uncompress***

Decompress compressed files.

***uniq***

Remove duplicate lines from a sorted file, see Section 5.3.2, *Filtering output* (page 140).

***up2date***

Update RPM packages, see Section 7.5.3.3, *Systems using RPM packages* (page 177).

***update***

Kernel daemon to flush dirty buffers back to disk.

***update-rc.d***

Configure init scripts, see Section 4.2.5.1, *Tools* (page 118).

***uptime***

Display system uptime and average load, see Section 4.1.4, *Displaying process information* (page 105) and Section 4.3.5.2, *CPU resources* (page 122).

***urpmi***

Update RPM packages, see Section 7.5.3.3, *Systems using RPM packages* (page 177).

***userdel***

Delete a user account and related files.

---

### V

#### *vi(m)*

Start the vi (improved) editor, see Section 6.1.2.2, *Vi(m)* (page 146).

#### *vimtutor*

The Vim tutor.

#### *vmstat*

Report virtual memory statistics, see Section 4.3.5.4, *I/O resources* (page 122).

---

### W

#### *w*

Show who is logged on and what they are doing.

#### *wall*

Send a message to everybody's terminal, see Section 4.1.6, *SUID and SGID* (page 110).

#### *wc*

Print the number of bytes, words and lines in files, see Section 3.2.1, *The path* (page 61).

#### *which*

Shows the full path of (shell) commands, see Section 3.2.1, *The path* (page 61) and Section 3.3.3.2, *Which* (page 80).

#### *who*

Show who is logged on, see Section 4.1.6, *SUID and SGID* (page 110).

#### *who am i*

Print effective user ID.

#### *whois*

Query a whois or nickname database, see Section 10.2.6.4, *The whois command* (page 217).

#### *write*

Send a message to another user, see Section 4.1.6, *SUID and SGID* (page 110).

---

**X*****xargs***

Build and execute command lines from standard input, see Section 3.3.3.3, *Find and locate* (page 80).

***xauth***

X authority file utility.

***xawtv***

An X11 program for watching TV.

***xcdroast***

Graphical front end to *cdrecord*, see Section 9.2.2, *Making a copy with a CD-writer* (page 198).

***xclock***

Analog/digital clock for X.

***xconsole***

Monitor system console messages with X.

***xdm***

X Display Manager with support for XDMCP, host chooser, see Section 4.2.4, *Init* (page 114) and Section 7.3.2, *The X Window System* (page 167).

***xdvi***

DVI viewer, see Section 8.1.2, *Formatting* (page 185).

***xedit***

X Window graphical editor, see Section 6.3.3.3, *But I want a graphical text editor!* (page 150).

***xf86***

X font server.

***xhost***

Server access control program for X, see Section 10.4.3.2, *Telnet and X* (page 231).

***xine***

A free video player, see Section 11.3, *Video playing, streams and television watching* (page 251).



### *xinetd*

The extended Internet services daemon, see Section 10.3.1.2, *(x)inetd* (page 219).

### *xload*

System load average display for X, see Section 4.3.5.6, *Graphical tools* (page 124).

### *xlsfonts*

Server font list displayer for X.

### *xmms*

Audio player for X, see Section 11.2.2.1, *mp3 files* (page 248).

### *xpdf*

PDF viewer, see Section 8.1.2.2, *Previewing formatted files* (page 186).

### *xterm*

Terminal emulator for X.

---

## **Y**

### *yast*

System administration tool on Novell SuSE Linux.

### *yum*

Update RPM packages, see Section 7.5.3.3, *Systems using RPM packages* (page 177).

---

## **Z**

### *zapping*

A TV viewer for the Gnome environment.

### *zcat*

Compress or expand files.

### *zgrep*

Search possibly compressed files for a regular expression.

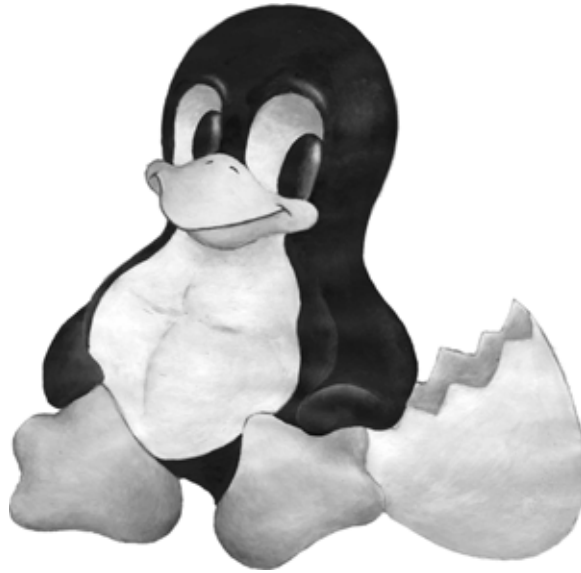
### *zmore*



Filter for viewing compressed text.

---



# Linbrary™ Advertising Club (LAC)



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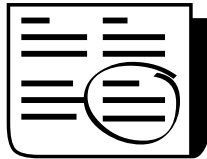
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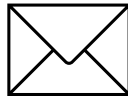


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